

KERRY MCCORMICK

3D ARTIST

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Personal Statement _____

I am a driven and creative Student currently in my second year of 3D Animation. At present I am seeking a placement to better enhance my skills and knowledge in the Industry. While trained as a 3D generalist I have a particular interest in Modelling, Texturing and Sculpting. I have experience with working to a brief to create imaginative and fresh project outcomes and am motivated to work with other innovative individuals. Overall I consider myself to be an empathetic person and value strong team bonds and a good working environment.

Experience/Achievements _____

BillyGoat Games Company 2015-2016

Created the opening cinematic for the upcoming game 'Her Majesty's Spiffing' which will be released on a variety of platforms such as Xbox, Play Station 4 and PC.

Co Head of the Animation Society 2015-2016

Ran the society and organised a variety of animation related events including trips down to the Dublin Animation and Film Festival to meet director Tomm Moore.

True Colours Exhibition 2013/ 2014

Sculptures were selected to feature two years in a row.

Children's Entertainer at Friendly Faces 2011-2015

I enjoy encouraging children's creativity and learning what they enjoy and find entertaining.

Software _____

Autodesk Maya, Adobe Photoshop, After Effects, ZBrush, Mudbox

Skills _____

3D Sculpting	3D Animation	Rendering and Lighting
3D Modelling	Team Management	Video Editing
3D Texturing	Advanced Ideation	Concept Painter

Education _____

Ulster University

25-51 York St, Belfast BT15 1ED

Bachelor of Design: Animation 2014-2018

Foundation Degree in Art and Design 2013-2014

Lurgan College 2009-2014

A levels – A*, B, C

GCSE – 2 A*, 5 As, 3 Bs

